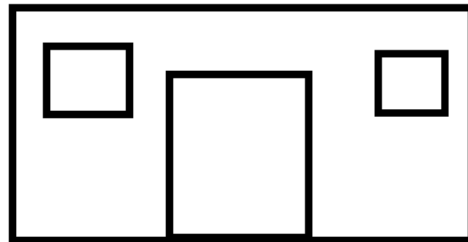
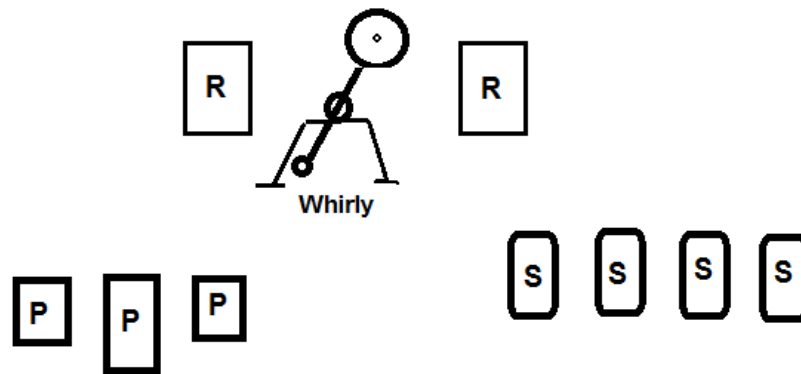


Stage One



Pistols loaded with 10 rounds and holstered
Rifle loaded with 10 rounds and staged in doorway
Shotgun staged in doorway with 4+ rounds on person

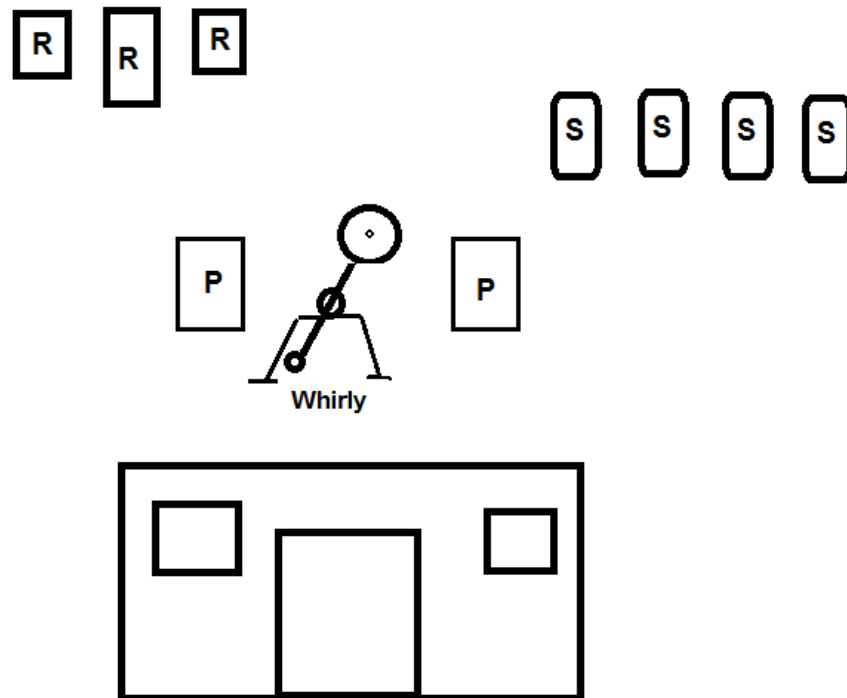
Starting position: standing at right window.

When ready say **“This is my decision and I’m sticking to it.”** At the beep pull the activator; move to doorway and with rifle in any order put 3 rounds on each outside target and 4 rounds on the Whirly Gig.

Get shotgun and engage the 4 targets in any order

Move to left window and engage the pistol targets in any order with 3 shots on each outside target and 4 shots on the inside target.

Stage Two



Pistols loaded with 10 rounds and holstered
Rifle loaded with 10 rounds and staged in left window
Shotgun staged in right window with 4+ rounds on person

Starting position: standing at left window, right window, or in doorway.

When ready say “**This is my decision and I’m sticking to it.**” A spotter will activate the Whirly Gig before the beep.

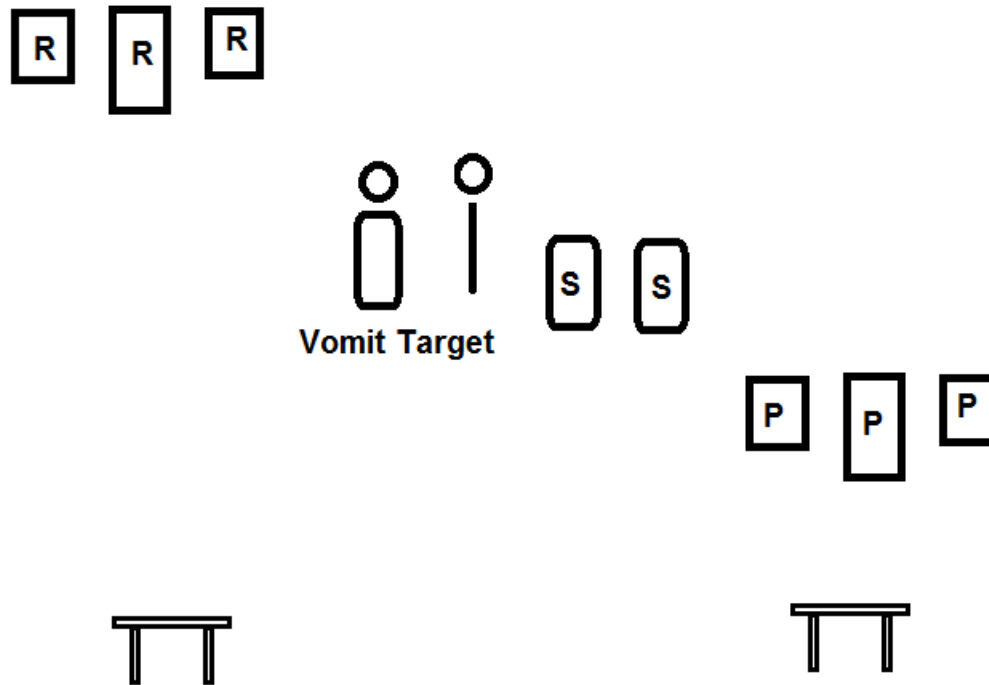
At the beep, your firearms can be shot in any order:

Pistols: An outside target 2 shots, Whirly Gig 6 shots, last outside target 2 shots

Rifle: An outside target 2 shots, middle target 6 shots, last outside target 2 shots

Shotgun: 4 shots any order

Stage Three



Rifle loaded with 10 rounds and staged on left table
Pistols loaded with 5 rounds each and holstered
Shotgun staged on either left or right table, your choice

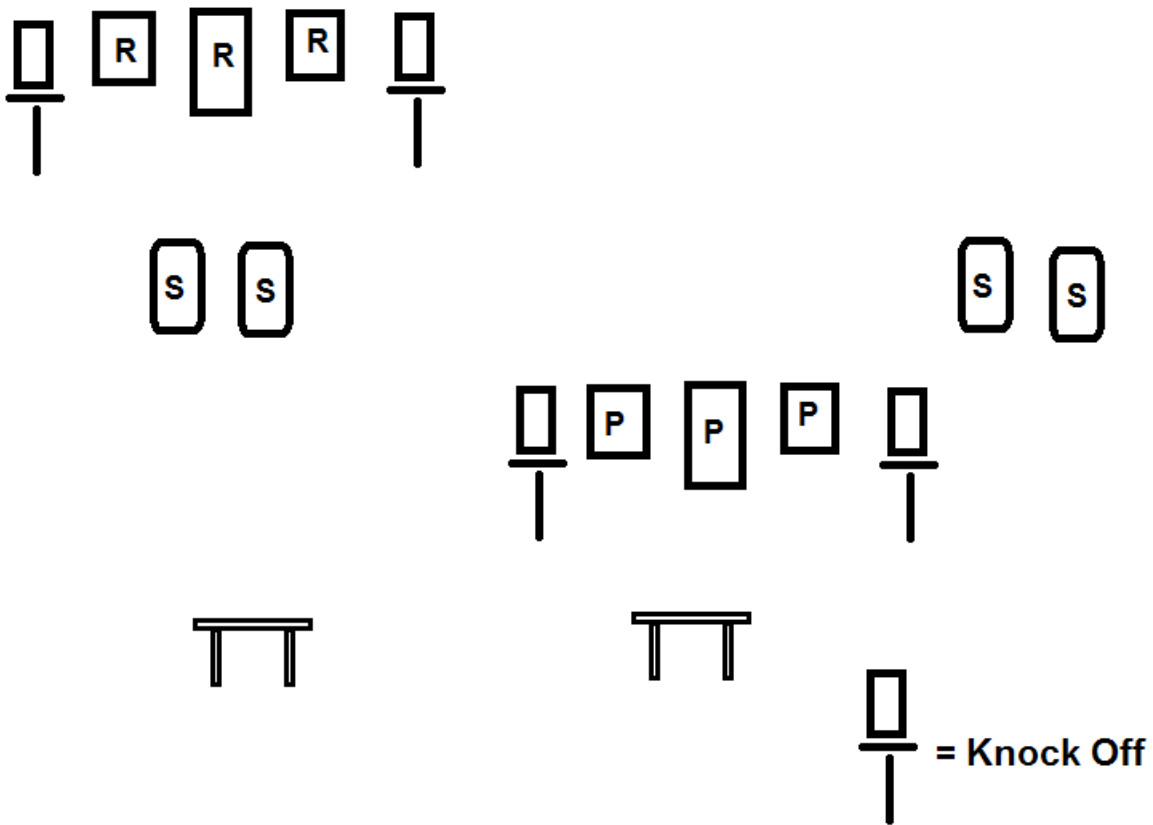
Starting position: standing behind either table

Rifle is shot in a Nevada Sweep

Shotgun is shot with you standing in the center of the shotgun targets. After shooting shotgun make shotgun safe on either table. If you miss the flying vomit, you may shoot the stationary vomit to eliminate a miss!

Pistols are shot in a continuous Nevada Sweep

Stage Four



Rifle loaded with 10 rounds and staged on left table

Shotgun staged on left table

Pistols loaded with 5 rounds each and holstered

Starting position: Standing behind left table

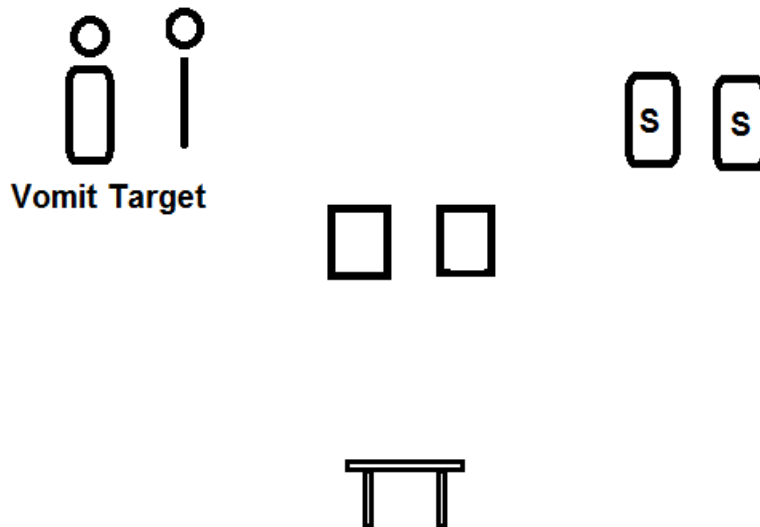
At the beep pick up rifle and engage the rifle targets with a Nevada Sweep until you run out of ammo.

Get shotgun and engage the two appropriate shotgun targets. Taking shotgun with you deposit shotgun on right table.

With pistols engage the pistol targets in a continuous Nevada Sweep until you run out of ammo.

With shotgun engage the last two shotgun targets. Any knock off targets left standing will be considered a miss.

Stage Five



Rifle loaded with 10 rounds and staged on table

Pistols loaded with 5 rounds each and staged on table

Shotgun staged on table with at least 4 rounds on your person

Starting position: Standing behind table with hands behind your back

At the beep, shooting firearms in any order with the exception that the rifle can't be shot last, put 5 pistol rounds on each target, 5 rifle rounds on each target, and engage shotgun targets in any order. If you miss the flying vomit, you may shoot the stationary vomit to eliminate a miss!

Pistols are returned to table.