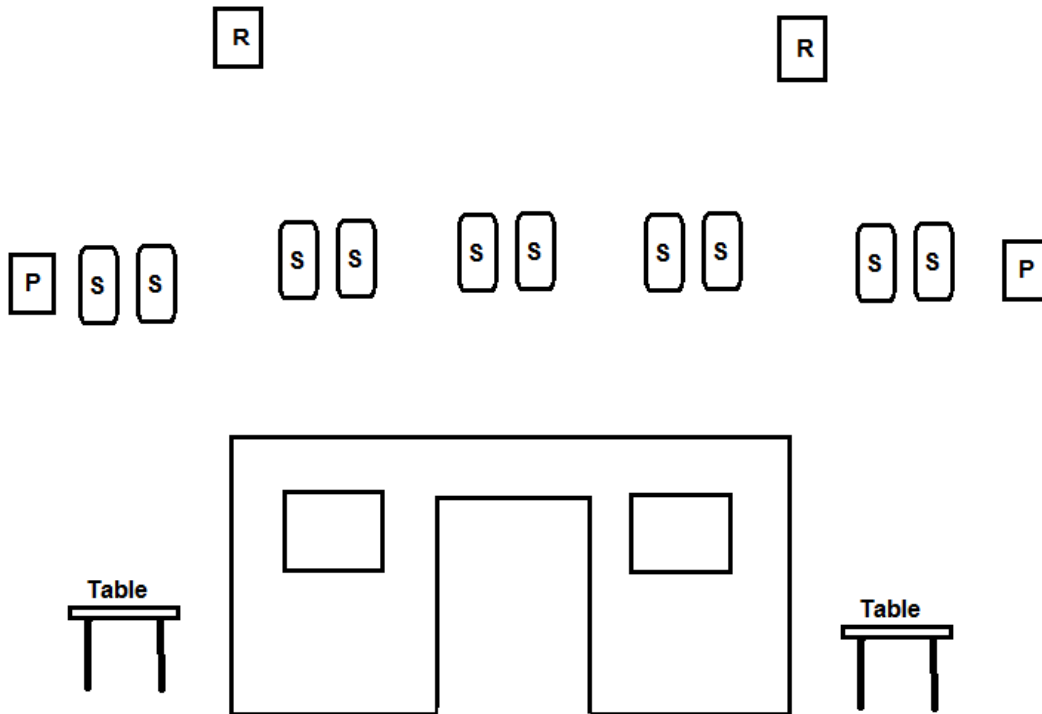


# Macon Cowboys February '14 Match

## Stage 1



Pistols loaded with 5 rounds each and holstered

Rifle loaded with 10 rounds and staged on either table

Shotgun staged on either table. At least 10 rounds on person or staged.

Begin standing behind either table, one hand on a pistol and the other hand pointing at the first casualty. When ready make your presence known by shouting **“It’s a good day for dying, so die”**.

At the beep engage a pistol target with 5 rounds.

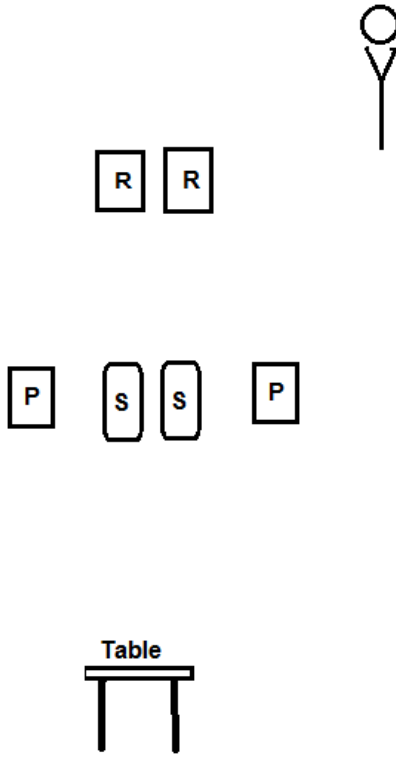
Get shotgun and engage 2 shotgun targets, move to window and engage 2 shotgun targets, move to doorway and engage 2 shotgun targets, move to next window and engage 2 shotgun targets, move to last table and engage 2 shotgun targets.

Get rifle and put 10 rounds on either rifle target.

Return rifle to table and with last pistol engage pistol target with 5 rounds.

# Macon Cowboys February '14 Match

## Stage 2



Pistols loaded with 5 rounds each and staged on table

Rifle loaded with 10 rounds and staged on table, reload on your person if you're a gambling fool.

Shotgun staged on table

Begin standing with your back to the targets. When ready **solemnly** nod your head.

At the beep turn around and engage in any order the targets.

Rifle targets get an alternating double taps.

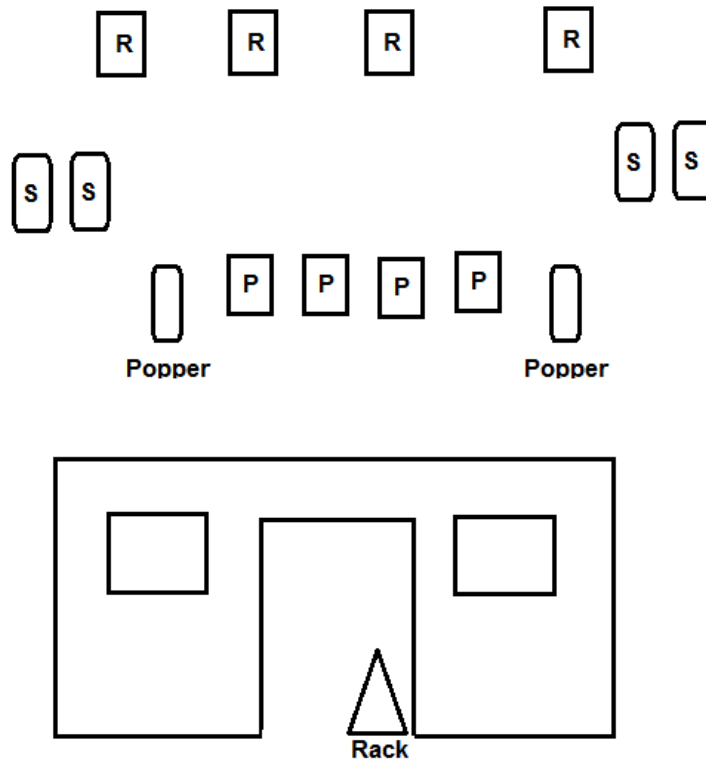
Pistol targets also get an alternating double taps.

Shotgun targets get one shot each.

For a 15 second bonus, engage the rifle bonus clay with a rifle reload.

# Macon Cowboys February '14 Match

## Stage 3



Rifle loaded with 10 rounds and held in hands

Pistols loaded with 5 rounds each and holstered

Shotgun staged on rack with at least 4 rounds on your person

Begin standing in doorway with rifle held in both hands.

When ready state “**This will end badly for you**”.

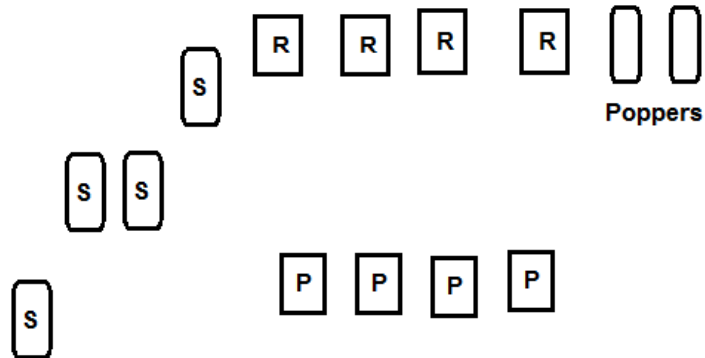
At the beep, engage the rifle targets in a Nevada sweep, starting on the left target. Put rifle in either window and with a pistol engage the pistol targets either left to right or right to left.

Move to other window and with a pistol engage the pistol targets in the opposite direction.

Stepping back to doorway, get shotgun from rack and engage the shotgun targets in any order.

# Macon Cowboys February '14 Match

## Stage 4



Pistols loaded with 5 rounds each and holstered

Rifle loaded with 10 rounds and staged in right window

Shotgun staged in left window

Dynamite staged on table, be careful

Start standing in doorway with hands on your pistols.

When ready state **"I'm going to blow you to hell!"**

At the beep engage pistol targets 3,2,2,3 from either direction. Get dynamite and engage the pistol targets. If you hit a pistol target, wow, a 10 second bonus. Use as much dynamite as you need.

Move to rifle and engage the rifle targets left to right in this order: (2,2,2,2,1,1).

Move to shotgun and engage the four shotgun targets. At this time you may engage the rifle poppers you may have missed.